

# Corvettes of Temecula Valley

Presents the Second Annual People's Choice



Our Sponsor



## Old Town Corvette Show

Raffles

Sunday

April 13,

● NCCC Sanctioned event ●

2008

Silent Auction

Best of Show  
Best Paint

28721 Old Town Front Street, Temecula

(Behind the Stampede)

Best Engine  
Best Interior  
Sponsor's Choice

COTV Cars to be judged seperately

Corvettes of Temecula Valley Proudly Helps to Support the charity group "People Helping People"

Registration Fee on or Before March 24 \$35

Registration Fee after March 24 \$40

Entrants registered by March 24 will receive

Event T-Shirt and Goodie Bag

Entry fees include game entries

For further information

contact event chair person

Ray McIntosh (951) 302-6856

or visit website at [corvettesoftv.com](http://corvettesoftv.com)

### Event Schedule

8:00 AM Registration

10:00 AM Show Begins

12:00 Ballotts Turned In

3:00 PM Final Raffle Prizes and Trophy  
Presentation

Game Schedule to be announced at Show

NCCC Sanction # 8-WC-500-029



~~WC-500-30~~  
~~WC-500-31~~

Directions: From North: Take I-15 South, Exit Rancho California Road, Turn Right Onto Rancho California Road, Turn Left on Old Town Front Street, Turn right Stampede parking lot From South: Take I-15 North, Exit Hwy 79 South (Temecula Parkway) Turn Left onto Hwy 79 South, Turn right onto Old Town Front Street, Turn left into Stampede parking lot

Early Entries MUST be postmarked on or before March 24, 2008

Mail all entries to (Checks payable to COTV )

Old Town Corvette Show c/o Ray McIntosh, 33068 Harmony Ln., Temecula, CA 92592

Name : \_\_\_\_\_ NCCC# \_\_\_\_\_ Club Affiliation: \_\_\_\_\_

Address: \_\_\_\_\_ City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_



Email address: \_\_\_\_\_ Phone #: \_\_\_\_\_

Year \_\_\_\_\_ Class: Stock /\*Custom (circle one) Color \_\_\_\_\_ Lic# \_\_\_\_\_

T-Shirt with entry S \_ M \_ L \_ XL \_ 2X \_ 3X \_ Additional @ \$15.00 each S \_ M \_ L \_ XL \_ 2X \_ 3X \_

\* Custom defined as: modified body/body parts, custom exterior paint, tilt front end